**Iteration 2 – Bugs Fixed from Iteration 1**

Please find a list of bugs we found remaining in Iteration 1 that we fixed during Iteration 2:

* Correction on the behaviour of ErrorPopup.
  + The popup is now closed by clicking Ok button only. The other screen (that invoked the popup) is disabled until the popup is dismissed.
* Any uppercase or lowercase letters accepted as input.
  + Allowed users to type any mix of uppercase/lowercase for medication names.
* Fixed output for 'Add' button for adding medications
  + If adding was unsuccessful so that user is updated with proper info.
* Added output message to let user know if no results were found when using search button/method.
* Fixed bug when medication name was left empty, it would not throw an exception and would still add a medication with no name (name = empty string) to the inventory.